

## Rule 5: SELECT PASS PLAYER(S)

5.1: The WCSSF will allow the use of “Select Pass Player(s)” beginning with the 2018 Spring season. With the implementation of the Select Pass Players, the Equal Strength Rule will no longer be enforced in WCSSF-sanctioned games.

- The Select Pass system will allow teams that will be short players the opportunity to use players from other Select Soccer teams within the same club to play in regular season games.
- The intent of using the Select Pass system is for players to develop more awareness, allegiance and growth within a Club.
- The purpose is not to stack or strengthen a team but rather to allow a team that will be shorthanded on a given game to get Select Soccer players from within their Club to field a full team on the field. Requiring teams to play less than the age-level proper maximum number of players on the field does not allow players to learn and play within formations and structure.
- The Select Pass system will help teams to be able to field a full team on the field.

5.2: A “Select Pass Player” is any player that is currently enrolled on a Select Soccer (RecPlus) team. [Note: All Select Pass players must be Select Soccer (RecPlus) level. Clubs may not use travel players as a Select Pass player.]

5.3: Players registered with a club may use their ISA “Member Pass” card to play for any other age-eligible teams within their own club. A Member Pass is simply the player card that is issued by Indiana Soccer for players playing on a Select Soccer (RecPlus) team. (See example below.)



Note that Eligible Players will have....

- A “P” next to “Player” at the top.
- Listed as “Rec+ WCSSF” under Level
- Be enrolled in the same club as the team playing

NOTE: Players registered within a club may use the Select Pass to play up a level if needed. (i.e.- a 11U player may choose to participate in a 13U division game; a 13U age player may participate in a 15U division game; a 15U age player may participate in a 19U division game.) Below is the “WCSSF Acceptable Age Chart” to verify if a player may participate in a higher division.

WCSSF Acceptable Division Chart by Age

This chart shows "allowable" ages for each division.

WCSSF Division	Indiana Soccer Age Level	Fall '19 - Spr '20	Fall '20 - Spr '21	Fall '21 - Spr '22	Fall '22 - Spr '23	Fall '23 - Spr '24	Fall '23 - Spr '24
11U (7v7)	9U	2011	2012	2013	2014	2015	2016
	10U	2010	2011	2012	2013	2014	2015
	11U	2009	2010	2011	2012	2013	2014
13U (9v9)	11U	2009	2010	2011	2012	2013	2014
	12U	2008	2009	2010	2011	2012	2013
	13U	2007	2008	2009	2010	2011	2012
15U (11v11)	13U	2007	2008	2009	2010	2011	2012
	14U	2006	2007	2008	2009	2010	2011
	15U	2005	2006	2007	2008	2009	2010
19U/HS (*1)	15U	2005	2006	2007	2008	2009	2010
	16U	2004	2005	2006	2007	2008	2009
	17U	2003	2004	2005	2006	2007	2008
	18U	2002	2003	2004	2005	2006	2007
	19U	2001	2002	2003	2004	2005	2006

\* 1: All players in the 19U/High School division must be currently enrolled in high school or middle school

5.4: The team can add Select Pass player(s) to the game roster as long as the number of players does not exceed a total of 11 players for 11U; 13 players for 13U; a total of 15 players for 15U division; a total of 15 players for HS Spring division; or a total of 11 players for the HS Fall division. These numbers give each team four substitutes per game.

5.5: As coaches become aware that they will not have enough players to field a full team on the field, they should contact their Club's director of coaching (DOC) to help find players from within their Select Soccer ranks as long as the total number of players per game does not exceed the limits listed in Rule 5.4 above. (Note: Travel players cannot play with a Select Pass on a Select soccer team in which they are not officially rostered.)

5.6: On the day of a game, if a team will be short players, the coach can use players from their Club's Select Soccer (RecPlus) teams by getting with another of the Club's Select Soccer team's coaches and asking if any player would be able to assist in the game. as long as the total number of players per game does not exceed the limits listed in Rule 5.4 above. If this occurs, the coaches will need to exchange the effected player's Select Soccer pass for the upcoming game. It will then be the responsibility of the two coaches to coordinate the return of the Select Pass before the next game.

NOTE: A Select Pass system is not designed to take the place of one of the team's rostered players. For example, at the beginning of the game, a 15U team only has 14 players. The coach allows a Select Pass player to participate bringing the game roster up to 15, the allowable number of players per Rule 5.4 when using a Select Pass player. After the game begins, a rostered player from the team shows up, giving the team 16 game rostered players, one more than the allowable number of players per Rule 5.4 when using a Select Pass player. In this scenario, the Select Pass player should be removed from the game in order to allow the team's rostered player to participate. The Select Pass player is the **only** player that should be pulled out of the game. The team's rostered players should be given top priority regardless of the skill of the players involved, the score of the game, etc.

5.7: Travel Players are not eligible to be Select Pass Players. Up to two (2) registered Travel Players may be rostered to a Select Soccer team. All currently registered Travel Players will be automatically marked as "secondary" on the pass and the official ISA-issued roster will also identify these players as Secondary. (FYI: ISA does not allow any currently registered travel players as primary players on a Select/Rec Plus team.) Therefore, secondary Travel Players cannot play on any other of the Club's Select soccer teams other than the one team that they are rostered.

5.8: Guest players are not allowed to participate on any WCSSF team. A guest player is defined as "a player who is not on the team's official roster nor plays for another Select Soccer (RecPlus) team within the same club." Select Pass players are not defined as "guest players."

5.9: In order for a Select Pass player to play in a game, the Select Pass player(s) must have a Member Pass card to hand to the referee. (Xeroxed copies of the Member Pass are NOT allowed). In addition to the Select Pass (player pass), the player may either be placed on the Game Card via GotSport before the game or simply be handwritten onto the Match Card. Before the referee crew checks in the team, the coach should give the referee crew a copy of the match card which includes the name and jersey number of the Select Pass player along with the Member Pass.

5.10: For the season ending tournaments, the Select Passes cannot be used by any team. The Secondary Travel Players (up to 2 only per team) can play in the tournaments on the official rostered team.